JOURNAL OF ADVANCED COMPUTING TECHNOLOGY AND APPLICATION (JACTA)

Editor-in-Chief

Professor Datuk Dr. Shahrin Sahib (UTeM)

Associate Editors-in-Chief

GS. Dr. Othman Mohd (UTeM) Dr. Zaheera Zainal Abidin (UTeM)

International Advisory Board Members:

Professor Dr. Christine Julien (University of Texas at Austin, USA) Professor Dr. Nilanjan Sarkar (Vanderbilt University, Tennessee, USA) Professor Dr. Ohtsuki Tomoaki (Keio University, Japan) Dr. Fahmi Arif (Institut Teknologi Nasional Bandung, Indonesia)

Editors

Associate Professor Dr. Choo Yun Huoy (UTeM) Associate Professor Dr. Mohd Faizal Abdollah (UTeM) Associate Professor Dr. Nurul Akmar Emran (UTeM) Associate Professor Dr. Sabrina Ahmad (UTeM) Associate Professor Dr. Zuraida Abal Abas (UTeM)

Dr. Aslinda Hassan(UTeM)

Dr. Ibrahim Ahmad (UTeM)

Dr. Mohd Hafiz Zakaria (UTeM)

Dr. Norhazwani Md Yunos (UTeM)

Dr. Nur Fadzillah Othman (UTeM)

Dr. Nurul Azma Zakaria (UTeM)

Dr. Robiah Yusof (UTeM)

Dr. Sazalinsyah Razali (UTeM)

Dr. Siti Azirah Asmai (UTeM)

Dr. Siti Rahayu Selamat (UTeM)

Dr. Wahidah Md Shah (UTeM)

Dr. Zulisman Maksom (UTeM)

Dr. Zulkiflee Muslim(UTeM)

Journal of Advanced Computing Technology and Application (JACTA) is a journal published twice a year by Universiti Teknikal Malaysia Melaka.

Journal of Advanced Computing Technology and Application (JACTA) Volume 1, Number 1, May 2019

Contents

No	o. Title	Page
1.	Setting Strategies in Social Networking Sites: Community-	
	based Indicators for Small and Medium Industries in Malaysia	
	Noraniza Md Jani, Mohd Hafiz Zakaria, Zulisman Maksom and	
	Md. Shariff M. Haniff	1
2.	Implementation of Intrusion Detection System using Snort	
	Hamed Hilal Al Ghafri, Z. Zainal Abidin, Kamil Kurbonov and Robiah Y	usof9
3.	Effect of Video Encoding Scheme of Battery Consumption of	
	Mobile Device	
	Nor Afifah Mat Rawi, Zulkiflee M., Zakiah Ayop, Haniza Nahar and	
	M.A. Azam	17
4.	Digital Jawi Palaeography: Studies from the Perspective of	
	Computer Science	
	Nur Atikah Arbain, Mohd Sanusi Azmi, Azah Kamilah Muda,	
	Amirul Ramzani Radzid, Khairuddin Omar and Nurul Akmar Emran	27
5.	An Automated Tool for Malware Analysis and Classification	
	Siti Rahayu Selamat and Ng Thiam Tet	33

Journal of Advanced Computing Technology and Application (JACTA)

Center for Advanced Computing Technology (C-ACT) Faculty of Information & Communication Technology Universiti Teknikal Malaysia Melaka Hang Tuah Jaya, 76100 Durian Tunggal Melaka, Malaysia

E-mail: editor.jacta.utem.edu.my Website: https://jacta.utem.edu.my



JACTA is an open access journal that provides a platform for researchers, practitioners and experts to share their research findings and readers to access knowledge at the state-of-the-art. The creation of JACTA has been a significant to Computing and Computer Science fields. In fact, JACTA is generated from a collaboration between Universiti Teknikal Malaysia Melaka (UTeM), Faculty of Information and Communication Technology (FTMK) and Center of Advanced Computing Technology (C-ACT). Furthermore, articles submitted to JACTA will be screened based on a peer review process to ensure the article contribution, relevance, readability and originality. Each year, in the month of May and November, JACTA will publish the issues and numbers based on the amount of high quality manuscripts that has been accepted. Potential authors are invited to submit their original contribution in the research topic of Algorithm and Computing, Analytics and Computational Intelligence, Cyber-Physical Systems and Advanced Networking Systems, Cyber Security and Digital Forensics, Immersive Multimedia and Games Technology; and Software Engineering and Knowledge Management but not limited to:

1. Algorithm and Computing

- Algorithm Development and Mathematical modelling
- Cloud Computing
- · Pervasive Computing
- Distributed Computing
- Social Computing
- · Bio-inspired Computing
- High Performance Computing
- Human-centric Computing
- Ubiquitous Computing

2. Analytics and Computational Intelligence

- · Data Analytics
- Machine Learning
- Artificial intelligence

3. Cyber-Physical Systems and Advanced Networking Systems

- Internet-of-Things (IoT) and Machine-to-Machine
- Wireless Sensor Networks (WSNs) design
- Network Performance, Network Management, Network Surveillance
- Network Architecture & Design and Analysis

4. Cyber Security and Digital Forensics

- IoT Forensics
- · Security and Privacy

5. Immersive Multimedia and Games Technology

- Multimedia Compression
- Multimedia System
- Virtual Reality and Augmented Reality
- Games Development
- Image and Signal Processing

6. Software Engineering and Knowledge Management

- Software Verification and Validation
- Software Testing
- Software Architecture and Design
- Database Management System